

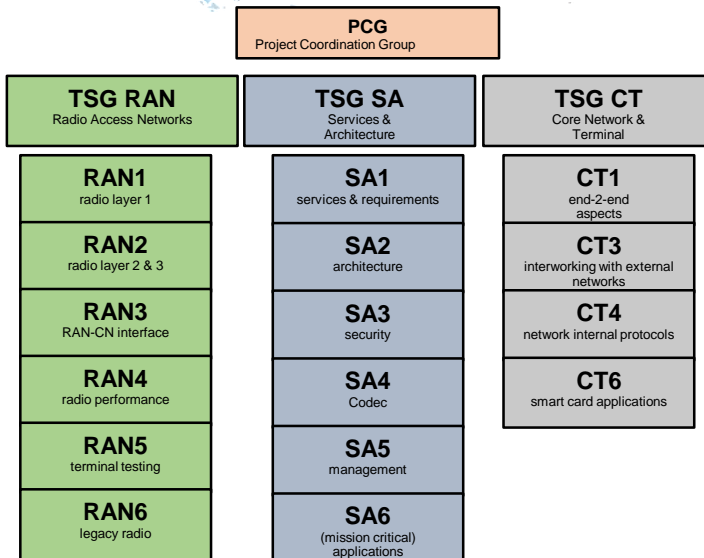
3GPP SA Standards Work on Edge Computing – Intro

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3GPP



- Global standards organization for mobile communication
- 700+ Companies from all over the world actively participating
- A new Release every 15 to 24 months
- A new Generation every 10 years – 3G/UMTS, 4G/LTE, 5G
- Standards for all sectors of mobile communication – VoLTE, NB-IoT
- ~20 Working Groups & TSGs, each meeting 4 to 8 times a year
- Contribution driven
- Consensus based

Enabling Services Everywhere



5G in

- Factories
- Trains
- Cars
- Drones
- Broadcast
- Hospitals
- Farms
- Utilities (Water, Energy, ...)
- Robots
- Home Appliances

3GPP Rel-17 Work Items (selection)

- Network Slicing *
- Non-Public Networks *
- 5G via Satellites
- Proximity Services
- **Edge Computing** *
- Service Based Architecture *
- NB-IoT / 5G IoT *
- Multicast & Broadcast
- Network Automation *
- Location Services *

Edge Computing in 3GPP SA



- Edge Computing is a basic functionality of the 5G Core Network (5GC)
- Work ongoing since Release-15, now (Rel-17) it affects all parts of the 5GC
 - SA1: Requirements for 5GC, including Edge Computing
 - SA2: Enhancements for Edge Computing in 5GC,
 - SA3: Security for Edge Computing in 5GC
 - SA4: Streaming Architecture Extensions for Edge Computing in 5GC
 - SA5: Management & Charging for Edge Computing
 - SA6: Architecture for Edge Applications
- 3GPP specifications are made to fit into a larger eco-system
- Input from companies who intend to deploy Edge Applications is key for the success

Thank You!



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